

Cover: 'Microsoft Has Demonstrated the Underlying Physics Required to Create a New Kind of Qubit'. *Microsoft Research*, March 14, 2022, <https://www.microsoft.com/en-us/research/blog/microsoft-has-demonstrated-the-underlying-physics-required-to-create-a-new-kind-of-qubit/>.

Another peek into

Quantum Computing

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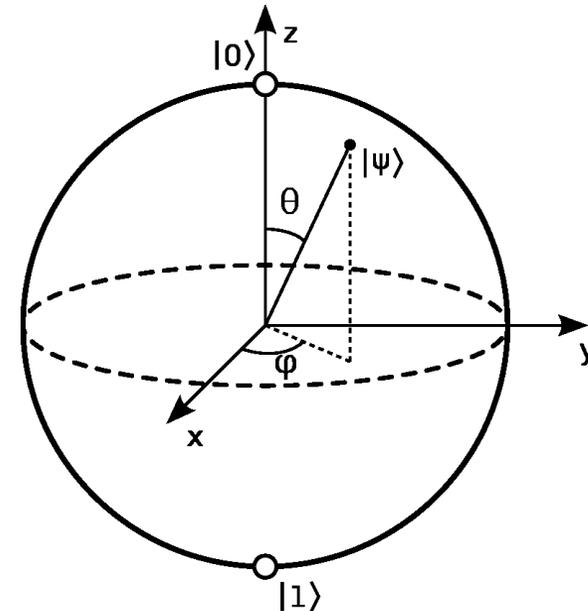
Saturday Morning Breakfast Cereal - The Talk. <https://www.smbc-comics.com/comic/the-talk-3>.

PRESENTATION GOALS

- Motivate the potential of quantum computing (QC)
- Demystify the buzz around QC
- Specifically not:
 - Go deeply into the mathematics
 - Cover every (important) notion of QC
 - Give a lecture on (quantum) information

RECAP FROM "QUBITS IN DIAMOND" BY JEROEN (MAY 10, 2022)

- Qubit: $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle \quad \alpha, \beta \in \mathbb{C}$
- $|\langle 0|\psi\rangle|^2 = |\alpha|^2 \quad |\langle 1|\psi\rangle|^2 = |\beta|^2 \quad |\alpha|^2 + |\beta|^2 = 1$
- Measurement yields a basis state
- Representation on a Bloch sphere:
$$|\psi\rangle = \cos\left(\frac{\theta}{2}\right)|0\rangle + e^{i\phi}\sin\left(\frac{\theta}{2}\right)|1\rangle$$
- Manipulation done by unitary operations
 - No heat production -> reversible
- Decoherence and entanglement
- Example: defects in diamonds



QUBITS, AND THEN?

- QCs make use of a combination of quantum mechanical properties
 - n qubits yields 2^n basis states $|b_1\rangle \otimes \cdots \otimes |b_n\rangle$ with $b_i \in \{0, 1\}$ such that a register has state

$$|\psi\rangle = \sum_i \alpha_i |b_i\rangle \quad \alpha_i \in \mathbb{C}, \quad \sum_i |\alpha_i|^2 = 1$$

- Measurement collapses the states (no-teleportation theorem)
 - We *can* apply unitary operations
 - Cloning of uncollapsed states is impossible (no-cloning theorem)
 - ...
-
- What are these unitary operations in practice?
 - What real applications can we design using these ideas?
 - Classical computing can be done, but is uninteresting: requires the same amount of (qu)bits
 - New algorithms!

QUANTUM ALGORITHMS

- Quantum fourier transform (QFT)
 - Classical: discrete fourier transform (DFT)
 - QFT is a unitary operation: $QFT|x\rangle \rightarrow |\tilde{x}\rangle$
 - $O(n^2)$ instead of DFT $O(n2^n)$
- Shor's algorithm
 - Finds prime factors of integers
 - Polynomial runtime instead of exponential
 - Potential danger to encryption (RSA, Diffie-Hellman, Elliptic Curve)
 - Results: factorization of $15 = 5 \times 3$ in 2001, factorization of $21 = 7 \times 3$ in 2012, attempt at $35 = 7 \times 5$ failed in 2019
- Deutsch-Jozsa algorithm

DEUTSCH-JOZSA PROBLEM (1992)

- Alice iteratively chooses $x \in \{0, \dots, 2^n - 1\}$ ($|\{0, 1\}^n| = 2^n$ options)
- Bob chooses one function $f(x) \in \{f_c(x), f_b(x)\}, f: \{0, \dots, 2^n - 1\} \rightarrow \{0, 1\}$
 - $f_c(x)$ constant for all x
 - $f_b(x)$ returns 1 for half, 0 for other half
- Each round, Alice chooses x , Bob returns $f(x)$
- Goal: Alice guesses type of $f(x)$

- Classically: worst case, Alice needs to guess $2^{n-1} + 1$ times

- Quantum:
 - Chuang, Isaac L., en Yoshihisa Yamamoto. 'Simple quantum computer'. *Physical Review A*, vol. 52, nr. 5, November 1995, pp. 3489–96. APS, <https://doi.org/10.1103/PhysRevA.52.3489>.

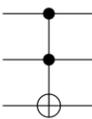
DEUTSCH-JOZSA ALGORITHM SKETCH: 'SIMPLE QUANTUM COMPUTER'

- Alice sends a register $|x\rangle$ of n qubits encoding the 2^n options
- Bob writes $f(x)$ as unitary operation U_f , and applies it yielding a result in another qubit $|y\rangle$
 - Note that $|x\rangle$ is a superposition of all possibilities
 - $|y\rangle$ is now a superposition of zero and one states or of one state only
- Alice measures the sum of states $U_f|x\rangle$ all at once

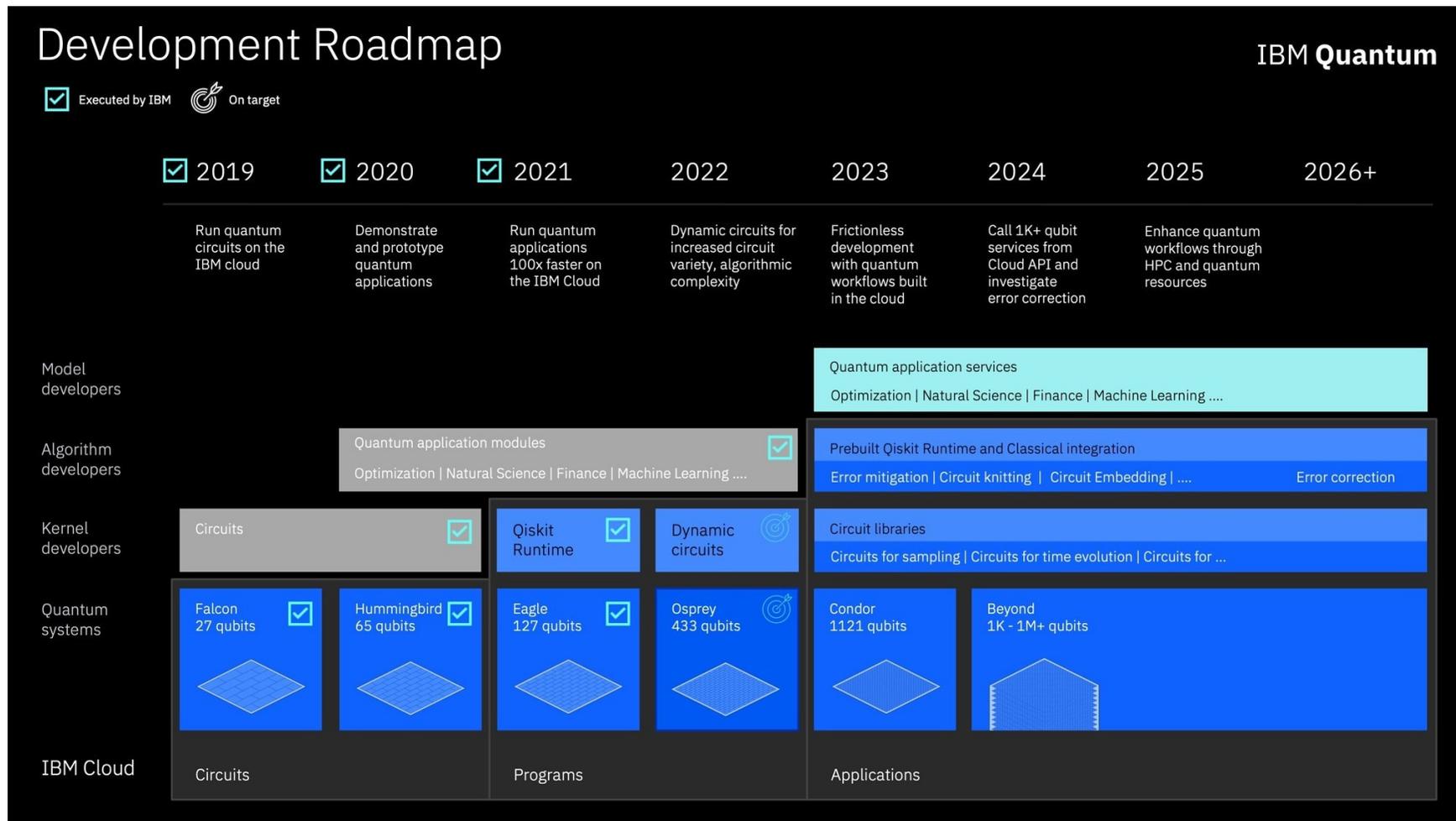
- Setup idea: Chuang, Isaac L., en Yoshihisa Yamamoto. 'Simple quantum computer'. *Physical Review A*, vol. 52, nr. 5, November 1995, pp. 3489–96. APS, <https://doi.org/10.1103/PhysRevA.52.3489>.
 - For the $n = 1$ case: use a photon
 - For larger n : electron spins perhaps
 - "We hope that our work will lead to a future experiment to demonstrate the practicality of quantum computing."
- This is a nice QC problem

TOWARDS A UNIVERSAL QUANTUM COMPUTER

Logic Gate	Symbol	Description	Boolean
AND		Output is at logic 1 when, and only when all its inputs are at logic 1, otherwise the output is at logic 0.	$X = A \cdot B$
OR		Output is at logic 1 when one or more are at logic 1. If all inputs are at logic 0, output is at logic 0.	$X = A + B$
NAND		Output is at logic 0 when, and only when all its inputs are at logic 1, otherwise the output is at logic 1	$X = \overline{A \cdot B}$
NOR		Output is at logic 0 when one or more of its inputs are at logic 1. If all the inputs are at logic 0, the output is at logic 1.	$X = \overline{A + B}$
XOR		Output is at logic 1 when one and Only one of its inputs is at logic 1. Otherwise is it logic 0.	$X = A \oplus B$
XNOR		Output is at logic 0 when one and only one of its inputs is at logic 1. Otherwise it is logic 1. Similar to XOR but inverted.	$X = \overline{A \oplus B}$
NOT		Output is at logic 0 when its only input is at logic 1, and at logic 1 when its only input is at logic 0. That's why it is called and INVERTER	$X = \overline{A}$

Operator	Gate(s)	Matrix
Pauli-X (X)	 	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Y (Y)		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli-Z (Z)		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Hadamard (H)		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Phase (S, P)		$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\pi/8$ (T)		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$
Controlled Not (CNOT, CX)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
Controlled Z (CZ)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$
SWAP		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$
Toffoli (CCNOT, CCX, TOFF)		$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$

QUANTUM REVOLUTION?



TAKE-HOME MESSAGE

- Quantum computing has a good theoretical foundation, but is in its infancy in practice
- Quantum computing solves problems differently than normal computing
- Further reading tips:
 - The given example: Chuang, Isaac L., en Yoshihisa Yamamoto. 'Simple quantum computer'. *Physical Review A*, vol. 52, nr. 5, November 1995, pp. 3489–96. APS, <https://doi.org/10.1103/PhysRevA.52.3489>.
 - A review by a physicist: Steane, Andrew. 'Quantum computing'. *Reports on Progress in Physics*, vol. 61, nr. 2, February 1998, pp. 117–73. DOI.org (Crossref), <https://doi.org/10.1088/0034-4885/61/2/002>.
 - A proper course on quantum computing: de Wolf, Ronald. 'Quantum Computing: Lecture Notes'. January 11, 2022. <https://homepages.cwi.nl/~rdewolf/#LectureNotes>. <- Is this familiar, Floris?